

PsyCard	Lenormand	Tarot
Inquirer (Significator)	Man or Woman (Significator)	Applicable Court Card
Yes	Any positive card/The Key	Any positive card
No	Any negative card	Any negative card
Now	The Clover/The Birds	Suit of Wands/The Tower
Never	The Coffin	Suit of Pentacles/Death
The Body (Health, Physique)	The Tree (Health)/The Bear	Strength
The Home (House)	The House	The High Priestess (Sanctum)
Work	The Moon/The Fox/The Anchor	The World (Saturn = Taskmaster)
The Skills (Talents)	Moon (Talents)/Fox (Craft)	The Magician (Skills & Talents)
Money	The Fish/The Bear	The World (Material Success)
Friendship	The Dog/The Park	The Lovers
Fortune (Destiny)	The Cross (Fate)	The Wheel of Fortune
The Father	The Lilies (An elder)	The Emperor
The Mother	The Bear	The Empress
Birth (New Child or Idea)	The Child/The Stork	The Fool/The Magician
Death (Ending)	The Coffin	Death
Libido (Sex, Desire, Energy)	The Whip/The Lilies	The Devil/The Tower
Destruction	The Scythe/The Mice	The Tower (Destruction)
Peace	The Lilies (Peace)	The Star (Meditation)
The Sun (Masculinity, Logic)	The Sun (Good luck, Success)	The Sun (Happiness, Success)
The Moon (Femininity, Intuition)	The Moon (Reputation, Honors)	The Moon (Illusion)
The Stars (Aspiration)	The Stars (Optimism, Success)	The Star (Hopes)
The Tree (Growth, Stability)	The Tree (Growth)/The Anchor	The Emperor
The Scales (Justice, Balance)	The Cross (A test)	Justice
The Tower (Ego)	The High Tower (Authority)	The Tower (Mars = Force)
The Beauty (Ideal, Art)	The Bouquet (Pleasure)	The Empress (Venus = Idealism)
The Warrior (A winner)	The Bear (Protector)	The Charioteer
The Liar (A deceiver)	The Snake/The Fox	The Devil
The Stranger (An outsider)	The Ship (A foreigner arrives)	The Hermit
The Sage	The Lilies (An elder)/The Book)	The Hierophant
The Fool (The Joker, an Artist)	The Child (Naivety)	The Fool/The Magician = Artistry
The Beast (Fear)	The Clouds (Confusion)	The Hanged Man (Reversal)
The Message (Something new)	The Rider/The Letter	The Magician (Mercury = Words)
The Voyage (A journey)	The Ship/The Crossroads	The Lovers (At a crossroads)

The Puzzle (Blockage)	The Mountain	The Hanged Man (Delay)
Prison (A trap)	The Coffin/The Mountain	The Devil
Liberation (What frees you)	The Stork (Change, Movement)	Judgement (Release)
The Cave (Withdrawal)	The High Tower (Isolation)	The Hermit (Isolation)
Union	The Ring/The Heart	The Lovers/Temperance